JESUS GUERRERO

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EDUCATION

Tecnológico de Monterrey

Monterrey, Mexico

Expected graduation: Dec. 2026

B.S. in Robotics and Digital Systems Engineering | GPA: 95/100

EXPERIENCE

VantTec

Monterrey, Mexico

Aug. 2025 - Present

- Drone Swarm Development | vanttec.com | Github Organization
 - Lead a team of 10 members coordinating hardware assembly, firmware deployment, and field testing for 36 drones.
 - Operate as ground station operator coordinating real-time show sequencing and multi-drone orchestration.
 - Delivered two successful drone light shows impacting over 150 spectators at each event.

Carnegie Mellon University

Pittsburgh, USA

Robotics Engineer Intern | RISS | Dr. Melisa Orta Martínez | SHRED Lab

Jun. 2025 - Aug. 2025

- Architected full-stack monitoring system for a underwater vehicle (submarine), including processed and streamed live sensor telemetry data using **C++**, enabling remote vehicle diagnostics and control. *Aquabotics PlatformIO*
- Developed C++ control system mapping Xbox gamepad inputs to submarine motor commands using kinematics for 6-DOF motion (surge, heave, yaw). Aquabotics ROS2

Sostek Monterrey, Mexico

Lead Software Engineer | sostek.tec.mx | Github Organization

Mar. - Jun. 2025

- Architected web-based sustainability chatbot by fine-tuning **GPT model** with custom training data, enabling 120+ students across 7 courses to integrate sustainability principles into academic projects.
- Engineered **Flask REST API** backend with context-aware conversation handling, delivering domain-specific AI responses through **LLM** integration.
- Designed responsive frontend using vanilla **JavaScript**, **HTML**, and **CSS**, ensuring seamless user experience across devices and improving student engagement with sustainability education.

Tecnológico de Monterrey

Monterrey, Mexico

Computer Vision Instructor | SMALC | SEIRS | Github Organization

Feb. – Jun. 2025

• Taught computer vision fundamentals for 20 students (ages 12-18), architecting progressive projects using **OpenCV**, **MediaPipe**, and **GoogleColab**, achieving 90%+ project completion.

PROJECTS

Split-It | 2nd Place, Capital One Fintech Challenge at HackMTY 2025 | Github repository

Oct. 2025

- Built expense-splitting web app that calculates optimal debt settlements.
- Developed **React** frontend with real-time group management, expense tracking, and one-click payment settlement.
- Implemented receipt **OCR** using **Gemini API** to automatically extract and populate expense details from photos.

SWE-Training Platform | *Github repository*

Jul. 2025

- Contributed to LeetCode-style competitive programming platform built for RoBorregos robotics team.
- Implemented full-stack profile management system with **tRPC** API routes for CRUD operations on user data.
- Ensured end-to-end type safety between React frontend and Prisma ORM through tRPC mutations and queries.
- Platform adopted by 45 students during summer 2025, becoming the unique tool at the college.

IoT Smart Warehouse System

Apr. - May 2025

- Contributed to the development of a IoT inventory management system tracking components across lockers.
- Programmed **ESP32** firmware in **C/C++** for real-time locker control with open/close actuation commands.
- Implemented WebSocket communication layer enabling data exchange between microcontrollers and web server.

SKILLS

Programming Languages: C/C++, Python, TypeScript, JavaScript, MATLAB, Bash, C#, SQL, Lua, LaTeX.

Web Development: React, Next.js, Flask, tRPC, Prisma, REST APIs, WebSocket.

Al & Machine Learning: OpenAl GPT, Gemini API, LLM Fine-tuning, OCR, Prompt Engineering.

Developer Tools: Git, GitHub, Docker, Linux, VS Code, Neovim, Command Line, CI/CD.

Languages: Spanish (Native), English (B2+).

AWARDS AND SCHOLARSHIPS

Carnegie Mellon Summer Research Scholarship | 1 of 40 selected worldwide

ICPC Mexico National Finals | Competitive Programming Championship, Qualified

RoboCup 2022 International Competition | Rescue Maze Category, National Qualifier

The Gallagher Foundation Scholarship | Scholars with economically disadvantaged backgrounds

Summer 2025

Fall 2024

Summer 2022

2022 - 2026